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A Modeling and Simulation Approach to Analysis of Stressors on Non-Line of Sight Launch System (NLOS-LS) Control Cell Crew

Bret Kellihan DCS Corporation 10-12 June 2008

Human Centric Network Enabled Battle Command



- Part of the RDECOM MATREX Program
- Focused on HPM/HBM of warfighters
- Command Control and Communications Human Performance Model (C3HPM)
 - Based on IMPRINT
 - Ability to alter human performance based on stress conditions
- Historical Models
 - J-CAS
 - TRADOC FireSupport Threads
- FCS SO1 NLOS-LS Modeling and Analysis

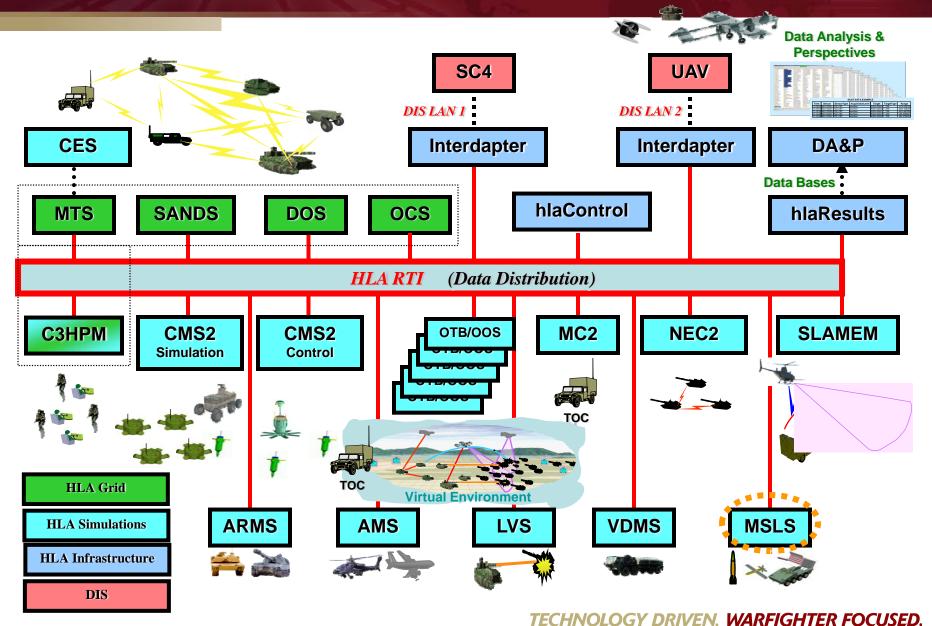


- Modeling Architecture for Technology Research and Experimentation
- MATREX provides a unifying M&S architecture, tools, and infrastructure that ease the integration and use of multi-resolution live, virtual, constructive applications



MATREX HLA Environment





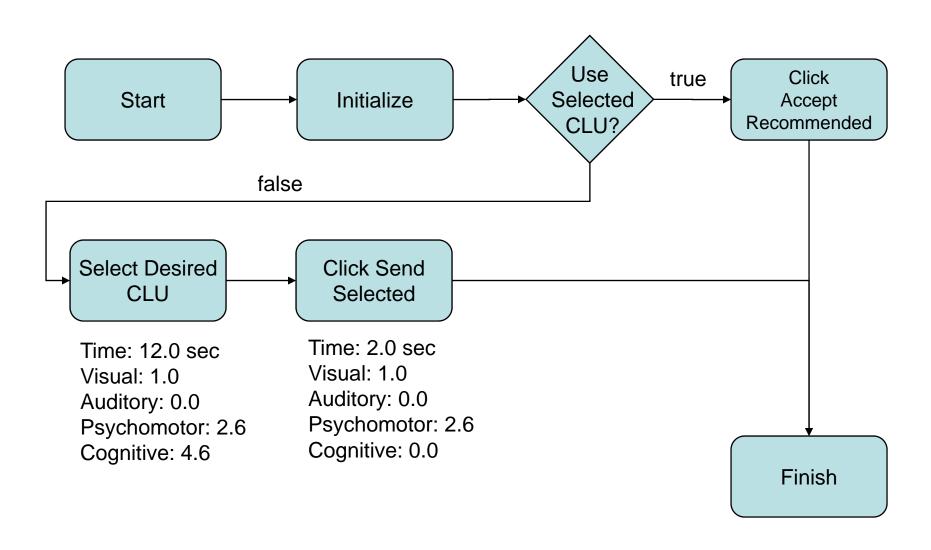


- Tool for Human Behavior and Human Performance Modeling
- Based on IMPRINT (ARL tool)
- Task Level Analysis
 - Human Timelines
 - Workload
 - Stressors
- Models stored in an Ontology to provide simulation independent representation of behavior



Sample Task Network (Service)

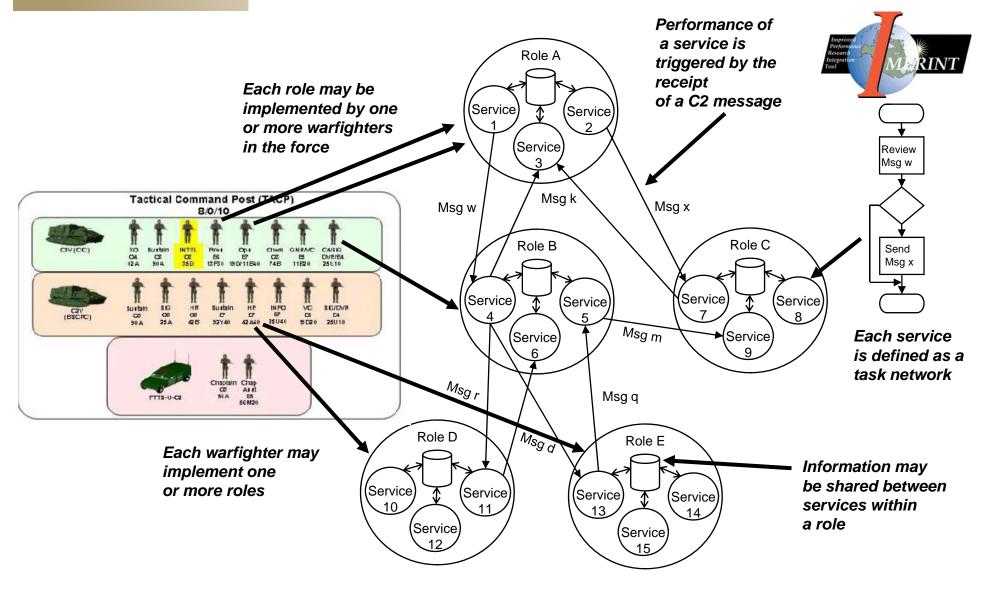






Modeling Warfighter Behavior as Roles and C2 Services







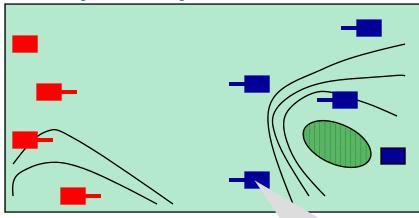
C3 Human Performance Model (C3HPM)



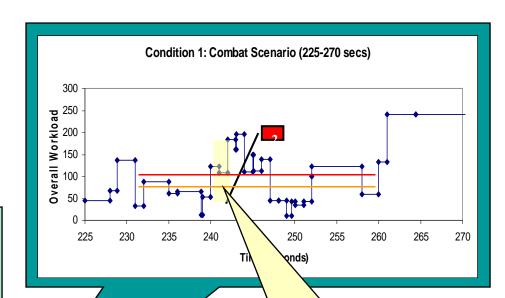
Operator workload is driven by operational scenario, not random numbers

- COP management
- External commo
- Scenario events

System of Systems Simulation



Q: Why didn't the MCS engage the Draega when it should have been in full view and lose initiative in the engagement?



How did human performance impact platform effectiveness based on operator workload?





C3HPM Simulation Execution IMPRINT Task Characterization



Mission Tasks

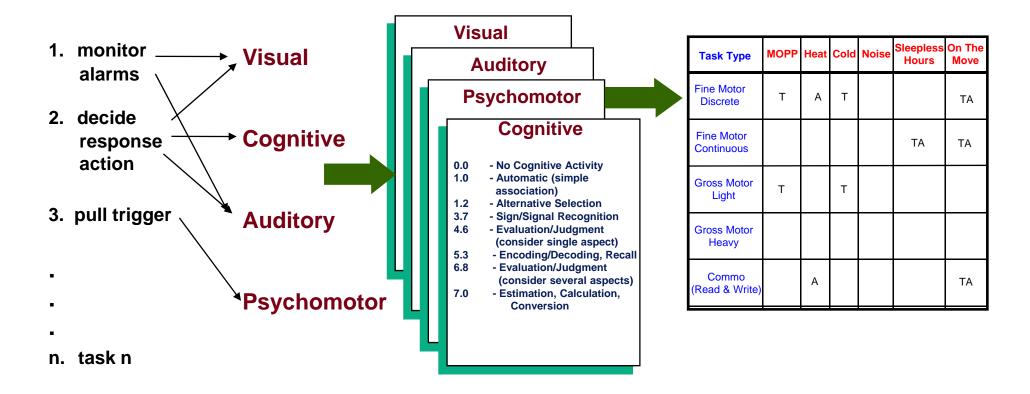




Degree of Resource Use?



Stressors by Task Type





Application of C3HPM Human Performance Modeling to FCS SO1 NLOS-LS



Provides a human-fidelity modeling capability that can support force analysis and organizational design

- Explore effective Tactics Techniques and Procedures (TTP's) to deploy, operate and maintain NLOS-LS technology with constructive models in a dynamic environment
 - Analysis of Alternatives from the human performance perspective
 - Alternative task breakdowns, flow, manning, timings and constraints
 - Measure effectiveness in environmental extremes that can not be easily field tested, such as performance degradation due to MOPP gear
- Effects of alternative information flows
 - Where decisions should be made
 - How decisions should be made
 - Levels of Situation Awareness given human constraints (cognitive, physical, visual and auditory)

Supports MANPRINT Analysis

- Man-machine task allocation
- How many soldiers?
- Of what type?
- Trained how?
- Used safely under what conditions?

Provides cost-effective capability to exercise live and virtual simulations within MATREX in a constructive manner to support experimentation

- Constructive models of operators of virtual simulations
- Constructive models of operators of live applications

C3HPM Mission Thread Based Modeling Process

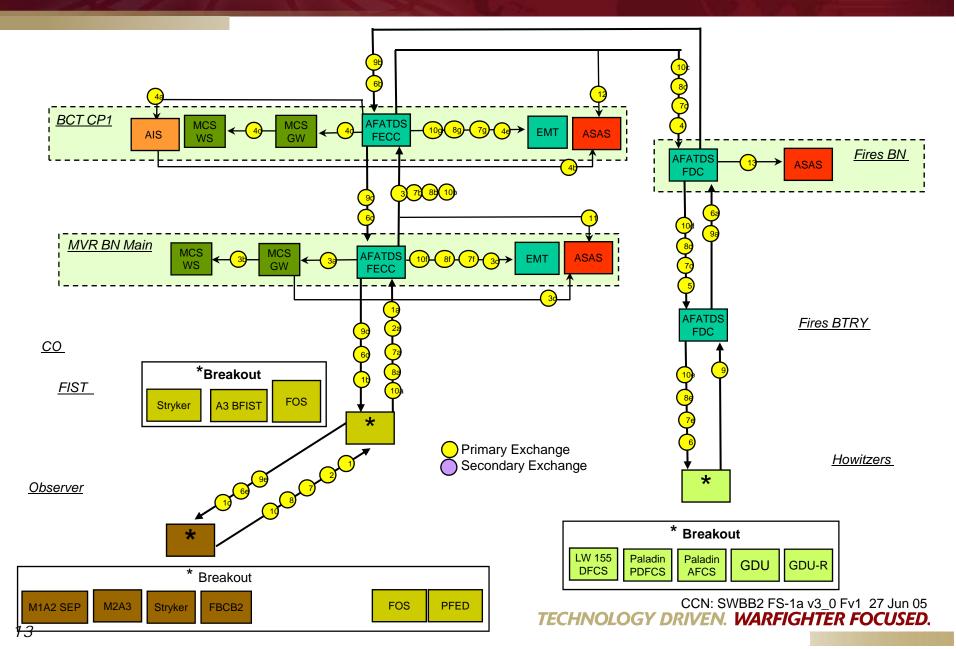


- ABCS Software Block Intra Army Interoperability Certification Mission Thread Products
 - Used by CTSF to test interoperability of current force battle command systems
 - Provides description of command and control behaviors
 - Can be readily transformed into behavior models with some SME input



Mission Thread Example







Mission Thread Example

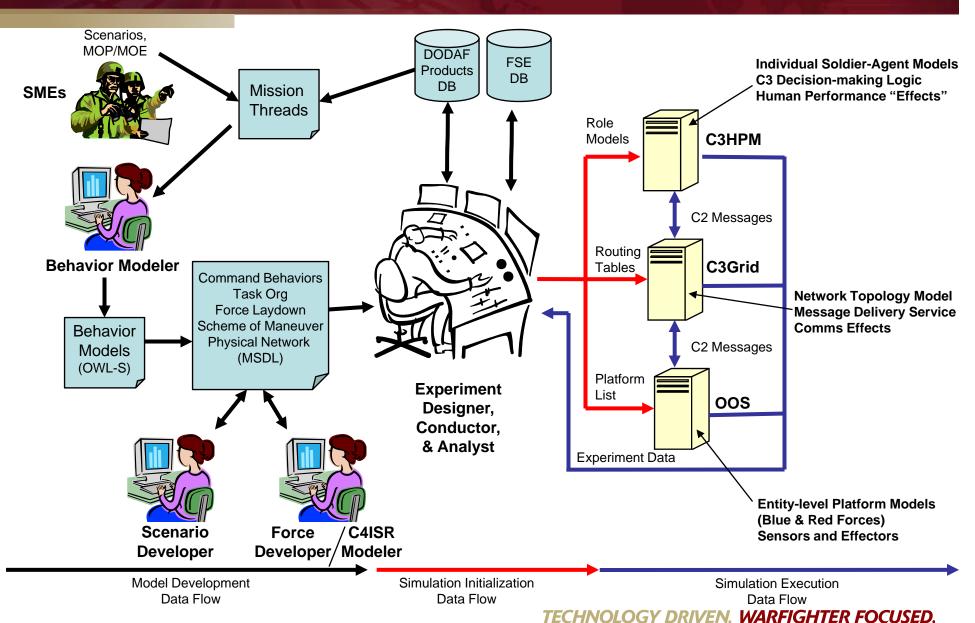


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10	Α	Post-Conditions:	С	D	E	F	G	Н		J	K	L	M	N	0	P
11		Desired effects achieved on ta	rget; ASAS receives	MFR												
12		Notes:														
13	1. To testers and reviewers: Mission is from observers thru a FIST to cannons; includes CFF establish on-call 1.8, fire prev tgt 1.2, pass/emt targets topic, FFE, MTO 1.6, Chk Fire All, EOM, MFR.															
14 15		 The FIST may be a Stryker, A3 Howitzer or HOW is the 155m 									al la accidance	ide - ODII -	- CDUD Th	- 13074EE		A CID
16		PASS is non-critical for ASAS			omputer, the	FAA 122 MITU 9	DECS	computer or a tov	vea or sei	ii-propelie	a nowicze	r with a GDO t	IT GDU-R. ITI	6 FAA 122	uses an	ASIP I
17		5. Removed														
18		Issues:								FRAM					то	
19		I	I	INFO Format	Message	I	C2 or		Unit	FROM CP		Sending	TO Unit CP D.			
20	Step	Activity	Information	Type	Number	COMMS	SA	Echelon	Туре	Туре	Role	System	Echelon	Type	Туре	Rob
												M1A2 SEP,				
		Observer establishes an on-call										M2A3, Stryker,				
	1	target and sends it to the CO	VMF-Call for Fire	VMF 6017	K02.04	SINCGARS	C2	PLT, Platform	MVR,	N/A	OBS	FBCB2.	co	MVR	тос	FIS ⁻
		FIST						,	AVN			FOS,				
												PFED				
21		CO FIST receives on-call tot										AFATDS,				
		request from the Observer, does										40 DEIOT				
	1a	a quick analysis to check for	VMF-Call for Fire	VMF 6017	K02.04	SINCGARS	C2	co	MVR	тос	FIST	A3-BFIST, Stryker,	BN	MVR	Main	FEC
	14	duplicate targeting, friendly	VIVII - Cull for tille	VIVII 0011	1102.04	BINOCARO	02		101011	''	''''	FOS	DIV.	141414	Widili	120
22		locations, FSCM and sends on- call tgt to the Bn FECC														
		Bn FECC processes on-call tgt														
		where it is checked for														
		duplication, compared to FSCMs and subjected to commander's														
	1b	criteria: assigns tgt number,	VMF-MTO	VMF 6017	K02.14	SINCGARS	C2	BN	MVR	Main	FECC	AFATDS	co	MVR	TOC	FIS'
		stores target in on-call list,														
00		sends CO FIST Message to														
23		Observer (MTO)														
		OO FIRT . MEO														
		CO FIST receives MTO which provides tot number, stores the										A3-BFIST,	PLT.	MVR.		
	1c	tgt and sends the on-call tgt	VMF-MTO	VMF 6017	K02.14	SINCGARS	C2	co	M∨R	TOC	FIST	Stryker, FOS	Platform	AVN	N/A	OBS
		MTO to the Observer										FU5				
24																
												M1A2 SEP,				
		Time passes. Observer detects enemy activity in vicinity of on-										M2A3, Stryker,				
	2	call tgt and transmits a quick fire	VMF-Call for Fire	VMF 6017	K02.04	SINCGARS	C2	PLT, Platform	MVR,	N/A	OBS	FBCB2	co	MVR	тос	FIS ⁻
	_	(CFF) requesting fires on the tgt						.,	AVN			FOS,				
25		to the CO FIST										PFED				
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C3HPM Modeling

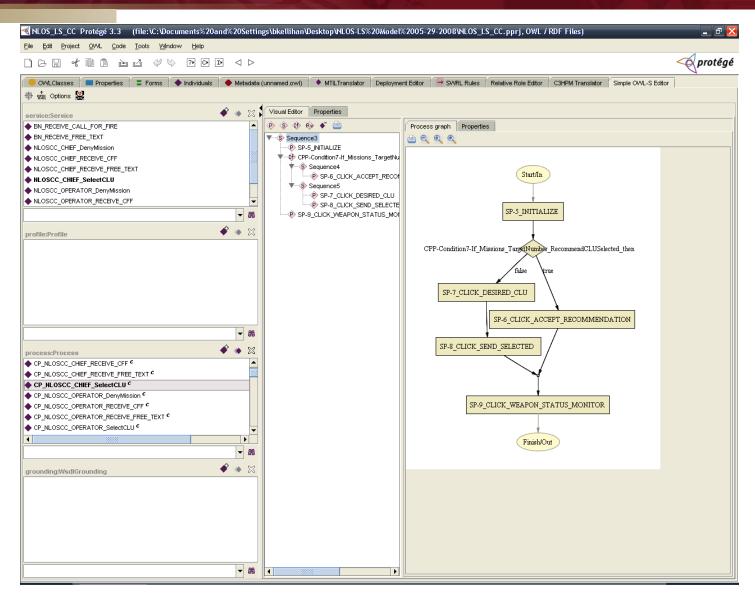






Behavior Model Representation in OWL-S

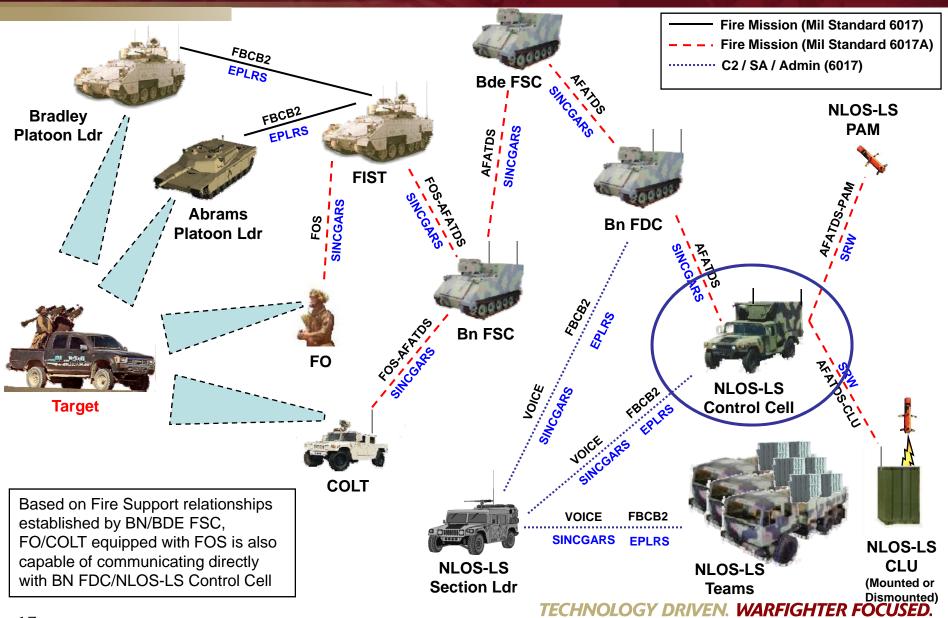






NLOS-LS Proposed Current Force C2 Integration







Understanding of the Problem NLOS-LS Task Organization

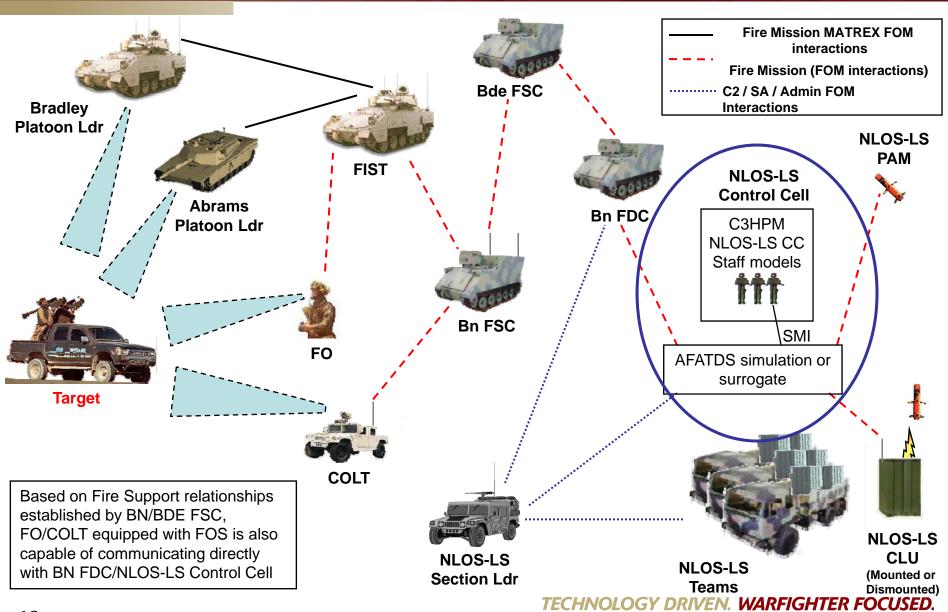


- The FCS Spin Out 1 NLOS Launcher System (LS) Section will consist of a two man section HQ, a three man NLOS-LS Control Cell (CC), and three two man teams that operate the six Container/Launch Unists (CLU).
- The AFATDS operator in the CC will perform all the tactical and technical fire control for NLOS-LS for the entire BCT AO
 - Reliance on automation in AFATDS to handle much of the control, and coordination
 - Reliance on higher echelon (Bde FSC, Fires Bn FDC) to perform coordination, and deconfliction of missions before being sent to the NLOS-LS CC
- Experimental excursions to study the limits of one CC was performed
 - Physics based limits of equipment can be calculated
 - Limits of human operator(s) are uncertain
- Experimental excursions to study the effect of two CCs in the NLOS-LS section is also desired
 - Possible benefit of extending the communication range
 - Possible benefit of supporting independent movement and operations
 - Eliminating the single point of failure



FCS Spin Out 1 NLOS-LS Control Cell Modeling







FCS Spin Out 1 NLOS-LS Model Development

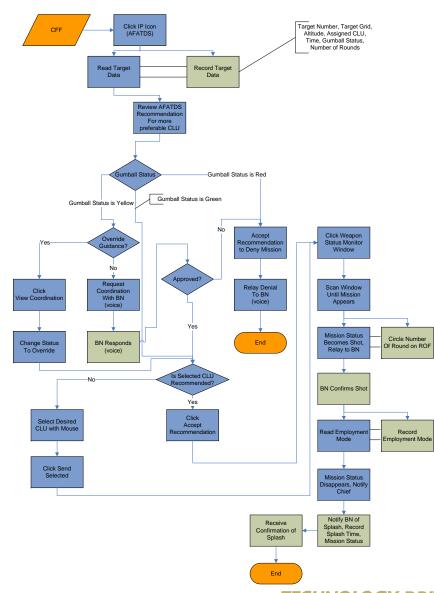


- Observers collected data at the Fires Battle Lab at Ft. Sill during the pilot test (July 2007)
- Modeling is focused on the Control Cell Chief and AFATDS Operator
- Developed Stub models to stimulate and respond to the operators modeled in the C3HPM
 - Precision Attack Munition
 - AFATDS
 - Fire Mission Generator



NLOS-LS CC C3HPM Model

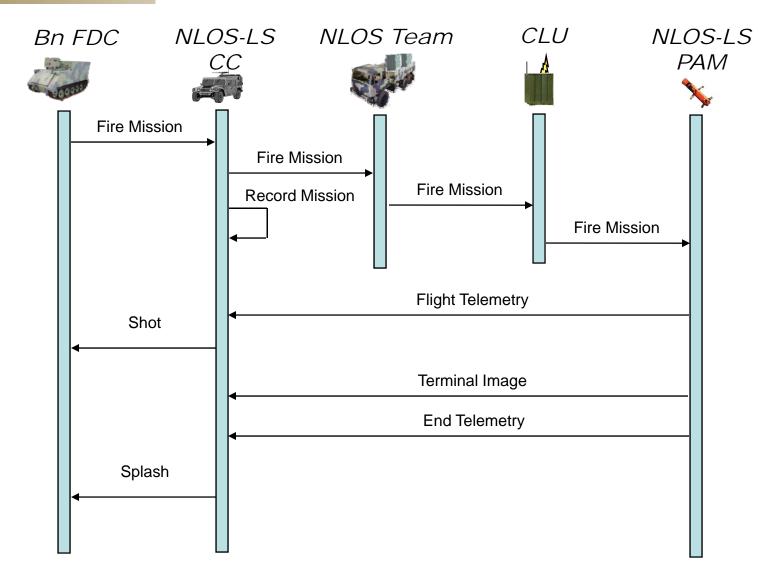






Fire Mission Green Sequence

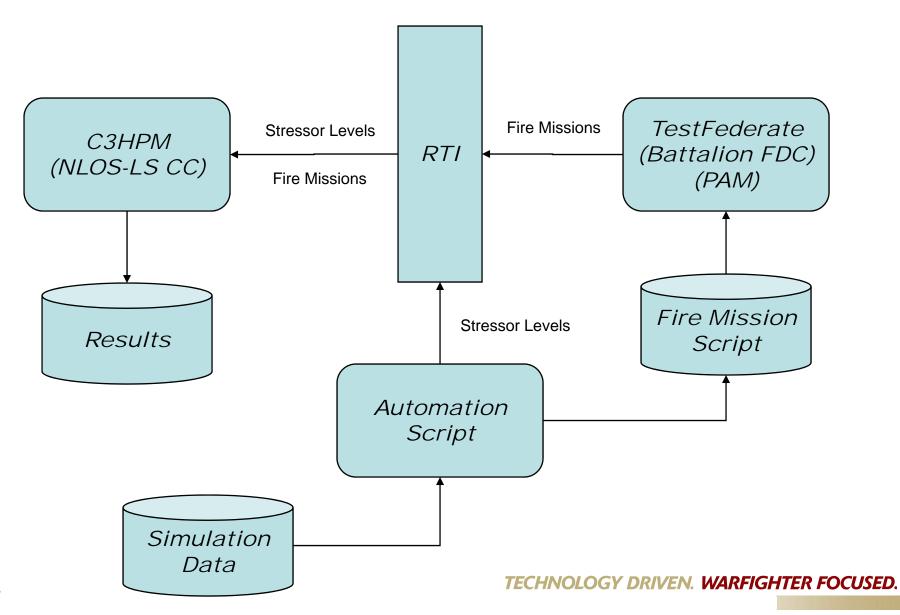






NLOS-LS CC Test Setup







Statistical Analysis



Qualitative Analyses

- Observation of B-L times varying across nearly 2 orders of magnitude (range ~ 150 – 20,000+ sec) indicated a need for transformation prior to hypothesis testing
 - ANOVA models assessed logarithmically transformed B-L times (units of ln[sec])
 - Later hypothesis tests validated this transformation by:
 - revealing significant effects that were masked by variance heterogeneity
 - attenuating magnitude of effects that were exaggerated by difference due to scale
- Graphical assessment of relationship between workload and B-L times indicated potential value in treating this variable as continuous rather than categorical
 - later hypothesis tests validated pooling degrees of freedom in this manner as valuable for estimation of the relationship between workload and performance
 - similar assessments on other independent variables did not lead to similar conclusions (i.e. treating MOPP levels as continuous reduced ability to detect differences in performance)



Statistical Analysis



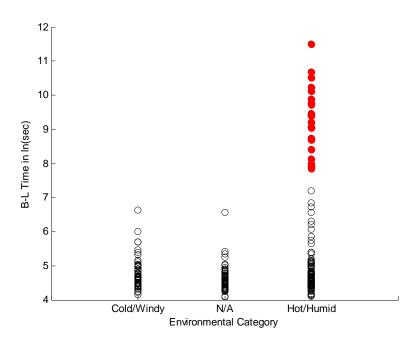
Formal Hypothesis Tests

- n-way ANOVAs were conducted using MATLAB 7.0
- backward selection was used to determine main and interaction effects to be included in the final model
 - All main effects and interactions up to the third order were initially examined
 - Non-significant terms were removed and the model was re-run
 - When interactions were observed, associated main effects remained in the model regardless of level of univariate significance (i.e. MOPP and Movement exposure were included despite lacking significance as main effects)
- The final statistical model:
 - Independent variables:
 - Continuous variable
 - » Workload (# missions/hour)
 - Categorical variables
 - » MOPP (protective gear) level (0,3,4)
 - » Noise (50-60, 70-80 decibels)
 - » Movement exposure (none, 1-2, 2-3, 3-4, 4-5 Hours)
 - » Environmental category (Cold/windy, nominal, Hot/humid)
 - Interaction terms
 - » Workload × MOPP
 - » Noise × Movement Exposure as interactions
 - Dependent variable: Log-transformed B-L time



Initial Results of NLOS-LS CC Modeling and Analysis





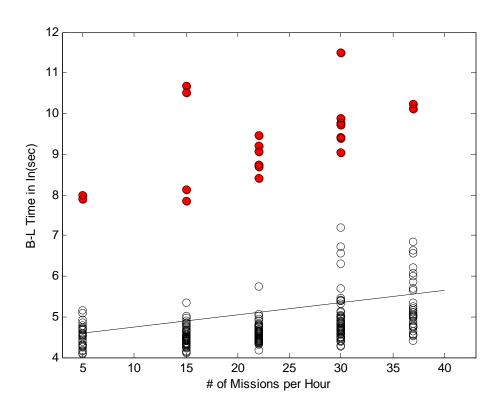
- Significant main effect for environmental category (F_{2,242} = 16.57, p < 0.001);
 - Performance was more variables in hot/humid conditions than either of the other two categories
- Qualitative inspection of results indicated a potential heat-humidity interaction, however, because of how the simulation conditions were run, it was not possible to formally test this interaction within the same statistical model as other variables
 - As ambient temperature increased beyond 40° C, performance appeared to diminish at lower levels of relative humidity (illustrated by solid red data points)
 - When ambient temperature was set to 40-44°C, worst performance was observed when RH was in the range of 61-70%;
 - When ambient temperature was 45° C or greater, considerable performance effects were seen at any RH above 51%

 TECHNOLOGY DRIVEN. WARFIGHTER FOCUSED.



Initial Results of NLOS-LS CC Modeling and Analysis



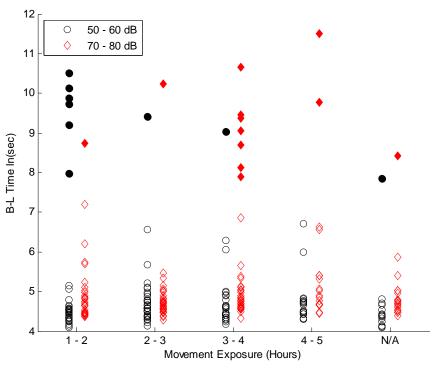


- Significant main effect for workload ($F_{1,242} = 15.28$, p < 0.001), which was represented as a regression effect (continuous variable)
- Solid red circles indicate conditions with a high heat index
 - Despite the qualitatively different values for the high heat index conditions, the same linear trend was observed for all data as a function of workload



Initial Results of NLOS-LS CC Modeling and Analysis



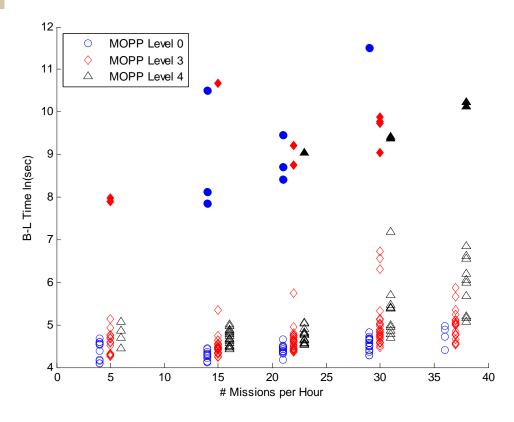


- Significant main effect for noise (F_{1, 242} = 6.2, p < 0.02)
 - It seemed that performance was slightly degraded as ambient noise was at a level that would be perceived as at least twice as loud as normal conversation
- Significant interaction between noise and movement exposure ($F_{4,242} = 2.76$, p < 0.03)
 - It appears as if there may be no effect of movement exposure at normal conversational noise levels (excluding the nonlinear influence of high heat index conditions)
 - However, when noise is at a level that would be perceived as double the volume, there seems to be a slight linear reduction in performance with increased duration of movement exposure



Initial Results of NLOS-LS CC Modeling and Analysis





Significant interaction between MOPP and Workload ($F_{2,242} = 3.89$, p < 0.03)

- The relative increase in B-L times as a function of workload appeared greater in conditions simulating MOPP level 4 and, in particular, as workload increased to 20 missions per hour and beyond
- When simulating MOPP level 3, there seemed to be a similar increase in B-L times as workload increased beyond 30 missions per hour
- When MOPP level was 0, there did not appear to be a consistent influence of workload



Results Summary



- The two most dramatic effects on B-L time were environmental category and number of missions per hour.
- The effect of environmental category appeared almost entirely due to a particular combination of heat/humidity conditions involving the greatest heat index; for temperatures in the range of 40-44 °C, performance declines were observed at relative humidity above 61% and for temperatures 45°C and above, performance declines appeared around 51% relative humidity.
- Evidence indicates that MOPP level may also be a minor contributor to the influence of workload – in particular, it seems that 20+ missions per hour while wearing MOPP levels 3 or 4 will be associated with increased variability in performance.
- Finally, there seemed also to be a small effect of ambient noise, where noise levels that are perceived as at least double normal conversational levels will be associated with a small but consistent increase in B-L time and this effect may vary somewhat with duration of exposure to movement.

Potential Future Work



NLOS-LS SO1

- Model Test Model Paradigm
- Awaiting Data collected from SO1 FDT/E
- Long duration (multi-day) simulations
- 2 vs. 1 control cell comparison

JIEDDO

- Simulation of TTPs of warfighters using defeat devices
- Simulation of insurgents using IEDs

JPEO CBD

Develop models of warfighters using proposed Chem/Bio defeat devices to assess effectiveness





Questions?